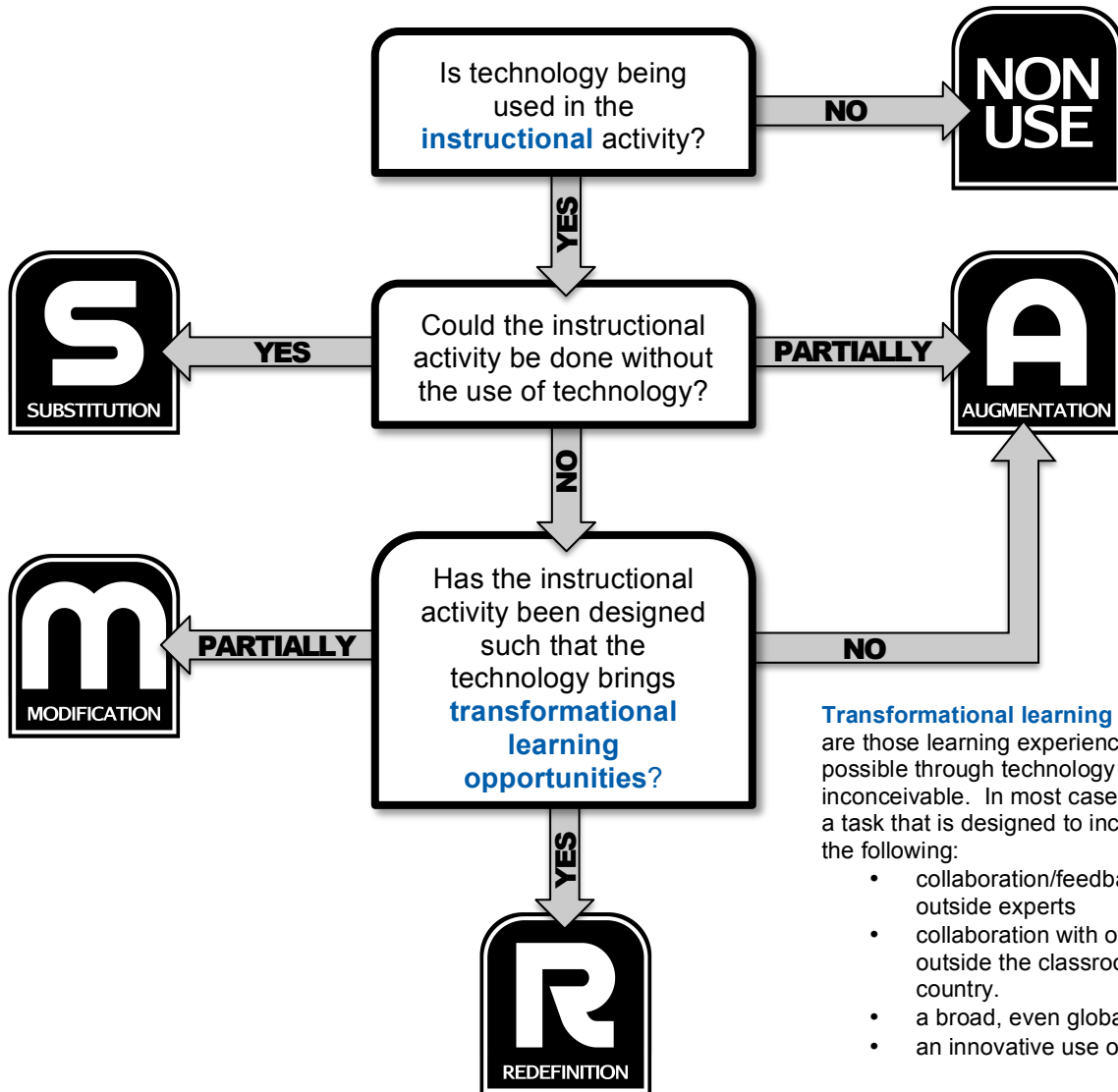


SAMR Flowchart



Question to ask yourself:

“What **ROLE** is technology playing in the instructional activity?”



SAMR “Threshold Questions”

Non-Use to Substitution

What will be gained by adding (or replacing older) technology to the task design?

Substitution to Augmentation

Has an improvement been added to the task that could not have been accomplished without or with older technology?

How does the improvement contribute to the task?

Augmentation to Modification

How is the original task different from the current task?

Does the ability to do the new task fundamentally depend on the new technology?

Modification to Redefinition

Is there any portion of the original task that has been retained?

Does the new technology uniquely make the new task possible?

Does the new task allow students to do something that was previously inconceivable?